## DEPARTMENT OF TECHNOLGY EDUCATION, IER UNIVERSITY OF THE PUNJAB, LAHORE-PAKISTAN Course Outline

Programme	BS Technology Education	Course Code	BSTE314	Credit Hours	3
Course Title Internet of Things (IoT) Software Development					

#### **Course Introduction**

This course provides a basic introduction to the principles and practices of software development for the Internet of Things (IoT). Students will learn about IoT architecture, programming, communication protocols, and data management. The course includes hands-on experience in developing simple IoT applications.

### **Learning Outcomes**

On the completion of the course, the students will:

- 1. Understand the basic concepts and architecture of IoT.
- 2. Develop software for IoT devices using appropriate programming languages.
- 3. Implement basic communication protocols for IoT.
- 4. Collect, manage, and analyze data from IoT devices.
- 5. Integrate IoT devices with simple cloud services.
- 6. Develop, test, and deploy basic IoT software solutions.

	Course Content	Assignments/Readings
Week 1	Introduction to IoT Unit 1.1: Overview of IoT Unit 1.2: IoT Architecture and Components	Reflective essay on the impact of IoT on daily life
Week 2	IoT Development Platforms  Unit 2.1: Introduction to IoT Development Platforms  Unit 2.2: Setting Up Development Environment	Compare different IoT development platforms (e.g., Arduino, Raspberry Pi)
Week 3	Programming for IoT  Unit 3.1: Basics of Embedded Programming  Unit 3.2: Programming Languages for IoT	Write a simple program to read sensor data on an IoT device
Week 4	Communication Protocols  Unit 4.1: Overview of IoT Communication Protocols	Research and present on various IoT communication protocols (e.g., MQTT,

	Unit 4.2: Implementing Communication Protocols	CoAP)	
	Data Management in IoT	Collect and store data from IoT sensors in a local	
Week 5	Unit 5.1: Data Collection and Storage		
	Unit 5.2: Data Processing and Analysis	database	
	IoT and Cloud Integration	Research and present on	
Week 6	Unit 6.1: Introduction to Cloud Services for IoT	popular cloud services for IoT (e.g., AWS IoT, Azure IoT Hub)	
	Unit 6.2: Connecting IoT Devices to the Cloud		
	Security in IoT		
Week 7	Unit 7.1: Security Challenges in IoT	Write a report on common security challenges in IoT	
	Unit 7.2: Implementing Basic Security Measures		
	IoT Application Development	Develop a simple IoT	
Week 8	Unit 8.1: Developing Simple IoT Applications	application that uses sensor	
	Unit 8.2: Testing and Debugging IoT Applications	uaia	
	Real-Time Operating Systems (RTOS) for IoT	Research and present on the	
Week 9	Unit 9.1: Introduction to RTOS	benefits of using RTOS in IoT devices	
	Unit 9.2: Implementing Basic RTOS Applications	101 devices	
	Edge Computing in IoT	D 1 1 (1	
Week 10	Unit 10.1: Introduction to Edge Computing	Research and present on the role of edge computing in	
	Unit 10.2: Developing Basic Edge Computing Solutions	IoT	
	IoT Protocols and Standards		
Week 11	Unit 11.1: Overview of IoT Protocols and Standards  Research and present IoT protocols and state (e.g., Zigbee, Z-Way)		
	Unit 11.2: Implementing Basic IoT Protocols		
	Advanced Topics in IoT Software Development		
Week 12	Unit 12.1: Introduction to Machine Learning for IoT	Research and present on the use of machine learning in IoT	
	Unit 12.2: Developing Basic Machine Learning Models for IoT	101	
	Case Studies in IoT		
Week 13	Unit 13.1: Analysis of Successful IoT Projects	Analyze a case study of a successful IoT project	
	Unit 13.2: Lessons Learned from IoT Projects		
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Week 14	Prototyping and Testing IoT Solutions  Unit 14.1: IoT Prototyping Techniques  Unit 14.2: Testing and Debugging IoT Solutions	Develop a prototype for an IoT application	
Week 15	Final Project Development  Unit 15.1: Project Planning and Design  Unit 15.2: Project Implementation	Develop a comprehensive project proposal for an IoT application	
Week 16	Course Review and Final Assessment Unit 16.1: Review of Key Concepts and Themes Unit 16.2: Comprehensive Final Exam	Group presentation summarizing key learnings from the course	

### **Textbooks and Reading Material**

#### 1. Textbooks.

 Building the Internet of Things: Implement New Business Models, Disrupt Competitors, Transform Your Industry by Maciej Kranz

## 2. Suggested Readings

 Programming the Internet of Things: An Introduction to Building Integrated, Device-to-Cloud IoT Solutions by Andy King

# **Teaching Learning Strategies**

- 1. Lectures: To introduce and explain key concepts and theories.
- 2. **Hands-on Labs:** To provide practical experience with robotics components and programming.
- 3. **Assignments and Projects:** To reinforce learning and encourage application of concepts in real-world scenarios.

### **Assessment**

Sr. No.	Elements	Weight age	Details
1.	Midterm Assessment	35%	Written Assessment at the mid-point of the semester.
2.	Formative Assessment	25%	Continuous assessment includes: Classroom participation, assignments, presentations, viva voce, attitude and behavior, hands-on-activities, short tests, projects, practical, reflections, readings, quizzes etc.

	3.	Final 40%		Written Examination at the end of the semester. It is		
of			mostly in the form of a test, but owing to the nature of the course the teacher may assess their students			
				based on term paper, research proposal development, field work and report writing etc.		